**Final Project Analysis**

**Overview of Project**

We are examining different UFC fighting techniques and determining which would have the most effect the win in a match.

Using a Kaggle dataset which uses odds to determine which fighter will win a particular fight.

Mixed martial arts (MMA) is a full-contact combat sport that allows a wide variety of fighting techniques and skills from a mixture of other combat sports to be used in competition. The rules allow usage of both striking and grappling techniques while standing and on the ground. Competitions allow athletes of different backgrounds to compete. UFC started in 1993 and has revolutionized the fighting business and is still growing. There are many things to be pulled from the data that the UFC has for the fighters and the training camps, learning how the fighter trains and keeps his or her body in tip top condition in order to win the matches is something we can use to evaluate what is the better match up between fighters.

*Purpose of Analysis*

Questions we hope to answer

Technologies, languages, tools and algorithms used: Pandas Python and Supervised Learning

**Results**

While our CSV file is small it is complete as it contains roughly every match under the UFC umbrella. TBD

* + A
  + B
  + C

*Note: Please refer to the image below.*

Image

**Summary**

TBD